

**NEW HANOVER COUNTY  
POSITION SUMMARY BY FUNCTION**

	ADOPTED FY 03-04	ADOPTED FY 04-05	ADOPTED FY 05-06	ADOPTED FY 06-07	RECOMMENDED FY 07-08
<b>General Fund:</b>					
Cultural & Recreational	97	98	108	110	115
General Government	231	234	238	243	250
Human Services	463	481	486	497	506
Public Safety	437	456	523	530	551
<b>Total General Fund</b>	<b>1228</b>	<b>1269</b>	<b>1355</b>	<b>1380</b>	<b>1422</b>
<b>Other Funds:</b>					
Environmental Management	71	71	72	73	88
Fire Service	48	54	55	56	74
Water & Sewer	43	45	55	64	64
<b>Total Other Funds</b>	<b>162</b>	<b>170</b>	<b>182</b>	<b>193</b>	<b>226</b>
<b>TOTALS:</b>	<b>1390</b>	<b>1439</b>	<b>1537</b>	<b>1573</b>	<b>1648</b>

**BUDGET FUNCTIONS**

The County's General Fund budget is comprised of nine functions, which are named in the table below. All General Fund expenditures are classified into one of these nine functions. This is the budgetary level of expenditure control as adopted in the budget ordinance. Following is an outline of the Budget Functions:

<b>General Government</b>	<b>Human Services</b>	<b>Public Safety</b>
Administration – County Manager Board of Elections Budget Engineering Finance Governing Body – Commissioners Human Resources Information Technology Legal - County Attorney Planning Property Management Register of Deeds Tax	Aging Health Human Relations Non-County Agencies Social Services Southeastern Center for Mental Health, Developmental Disabilities, and Substance Abuse Services Veterans Services	Courts Emergency Management Inspections Juvenile Day Treatment Center Juvenile Services Non-County Agencies Public Safety Communications Sheriff's Office
<b>Education</b>	<b>Cultural and Recreational</b>	<b>Economic and Physical Development</b>
Cape Fear Community College New Hanover County Schools	Airlie Gardens Cooperative Extension Service Library Non-County Agencies Museum Parks	Non-County Agencies
<b>Transfers</b>	<b>Other</b>	<b>Debt Service</b>
Transfers Between Funds	Contingencies	Principal, Interest & Fees on Debt Installment Lease Payments